

CLAIMS

What is claimed is:

5 1. A method for adjusting a transparency of a displayable object within a graphical interface, said method comprising the step of:

detecting a rotation of a scroll wheel position; and

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adjusting a transparency of at least one displayable object located at a particular z-order level within a graphical interface according to said rotation of said scroll wheel position, such that said transparency of said at least one displayable object is incrementally adjusted according to said scroll wheel position.

15 2. The method for adjusting a transparency of a displayable object within a graphical interface according to claim 1, said step of adjusting a transparency further comprising the step of:

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adjusting a transparency of at least one window within a top level of said z-order.

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3. The method for adjusting a transparency of a displayable object within a graphical interface according to claim 1, said method further comprising the step of:

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rotating an order of said at least one displayable object within said z-order.

4. The method for adjusting a transparency of a displayable object within a graphical interface according to claim 1, said method further comprising the step of:

5 selecting said particular z-order level within a graphical interface according to at least one from among a keystroke, an audible input, a scroll wheel rotation input, and a graphical selection.

10 5. The method for adjusting a transparency of a displayable object within a graphical interface according to claim 1, said method further comprising the step of:

150 adjusting a position of a transparency controller within said at least one displayable object according to said adjustment in said transparency.

20 6. A system for adjusting a transparency of a displayable object within a graphical interface, said system comprising:

25 a graphical user interface;

means for detecting a rotation of a scroll wheel position; and

25 means for adjusting a transparency of at least one displayable object located at a particular z-order level within said graphical user interface according to said rotation of said scroll wheel position.

30 7. The system for adjusting a transparency of a displayable object within a graphical interface according to claim 6, said means for adjusting a transparency further comprising:

means for adjusting a transparency of at least one window within a top level of said z-order.

5 8. The system for adjusting a transparency of a displayable object within a graphical interface according to claim 6, said system further comprising:

10 means for rotating an order of said at least one displayable object within said z-order.

15 9. The system for adjusting a transparency of a displayable object within a graphical interface according to claim 6, said system further comprising:

20 means for selecting said particular z-order level within a graphical interface according to at least one from among a keystroke, an audible input, a scroll wheel rotation input, and a graphical selection.

25 10. The system for adjusting a transparency of a displayable object within a graphical interface according to claim 6, said system further comprising:

means for adjusting a position of a transparency controller within said at least one displayable object according to said adjustment in said transparency.

30 11. A program for adjusting a transparency of a displayable object within a graphical interface, residing on a computer usable medium having computer readable program code means, said program comprising:

means for detecting a rotation of a scroll wheel position;
and

means for controlling a transparency of at least one
displayable object located at a particular z-order level within a
5 graphical interface according to said rotation of said scroll
wheel position.

12. The program for adjusting a transparency of a displayable
object within a graphical interface according to claim 11, said
10 program further comprising:

means for controlling adjustment of a transparency of at
least one window within a top level of said z-order.

13. The program for adjusting a transparency of a displayable
object within a graphical interface according to claim 11, said
program further comprising:

means for controlling rotation of an order of said at least
one displayable object within said z-order.

14. The program for adjusting a transparency of a displayable
object within a graphical interface according to claim 11, said
program further comprising:

means for enabling selection of said particular z-order
level within a graphical interface according to at least one from
among a keystroke, an audible input, a scroll wheel rotation
input, and a graphical selection.

30 15. The program for adjusting a transparency of a displayable
object within a graphical interface according to claim 11, said
program further comprising:

means for controlling adjustment of a position of a transparency controller within said at least one displayable object according to said adjustment in said transparency.